



**Subject:** Project I – Children Wear - BDETD12310

**Type of course:** Skill Enhancement Courses (SEC)

**Prerequisite:** Ability to being design the collection by design process

**Rationale:** This course covers a Whole year learning into a practice and design process. Student will sum up all topic which were taught from the beginning of first semester. Students will get practical knowledge about product design and implementation of practical subjects into the collection. This course also contains a collection of children which will help student acquire a knowledge about children line fashion and measurements.

**Teaching and Examination Scheme:**

| Teaching Scheme |   |   | Credits | Examination Marks |              |    |                     |     | Total Marks |
|-----------------|---|---|---------|-------------------|--------------|----|---------------------|-----|-------------|
| CI              | T | P |         | C                 | Theory Marks |    | Practical Marks (E) |     |             |
|                 |   |   | ESE     |                   | MSE          | V  | P                   | ALA |             |
| 0               | 0 | 4 | 2       | 00                | 00           | 10 | 40                  | 50  | 100         |

Legends: CI- Classroom Instructions; T – Tutorial; P - Practical; C – Credit; ESE - End Semester Examination; MSE- Mid Semester Examination; V – Viva; CA - Continuous Assessment; ALA- Active Learning Activities.

**Course Content**

| Sr. no. | Course content  |
|---------|---|
| 1       | <p><b>Unit—1 Design Process</b></p> <p>1.1 Stage 1: Inspiration -Research &amp; Observe</p> <p>1.2 Stage 2: Define the Concept</p> <p>1.3 Stage 3: Ideate - Assumptions and Create Ideas.</p> <p>1.4 Stage 4: Boards – Sum up</p> |



|   |  |
|---|--|
| 2 | <b>Unit- 2 Mind Mapping</b><br>2.1 Choose a Focus Point of Concept<br>2.2 Branch Out Silhouette line<br>2.3 Color and Highlight.<br>2.4 Organize and Align.<br>2.5 Design Illustration |
| 3 | <b>Unit-3 Pattern Adaptation for Kids</b><br>3.1 Flat Pattern Method<br>3.2 Draping Method   |
| 4 | <b>Unit-4 Toile Preparation</b><br>4.1 Research<br>4.2 Sourcing<br>4.3 Exploration<br>4.4 Creating a Sample  |
| 5 | <b>Unit -5 Final Collection</b><br>5.1 Final Garment Ready<br>5.2 Styling Model<br>5.3 Photography<br>5.4 Final Presentation   |

### Continuous Assessment:

|   | Active Learning Activities  | Marks |
|---|---|-------|
| 1 | <b>Approved Theme</b> – Make a Presentation on your inspiration, and get approved by your faculty and upload on GMIU web portal.                                  | 10    |
| 2 | <b>Boards</b> – Make different boards which are included while making whole collection of 3 garments, from beginning to end and upload the PPT on GMIU web portal | 10    |
| 3 | <b>Sample design</b> – Take a Photos of Sampling and Exploration of your collection and upload on GMIU web portal   | 10    |
| 4 | <b>Final Collection</b> – Make a PPT of your final collection and upload the same on GMIU web portal  | 10    |
| 5 | <b>Attendance</b>   | 10    |
|   | <b>Total</b>  | 50    |



**Suggested Specification table with Marks (Theory):NA**

| Distribution of Theory Marks<br>(Revised Bloom's Taxonomy) |                    |                      |                |                |                 |            |
|--|--------------------|----------------------|----------------|----------------|-----------------|------------|
| Level  | Remembrance<br>(R) | Understanding<br>(U) | Application(A) | Analyze<br>(N) | Evaluate<br>(E) | Create (C) |
| Weightage  | NA                 | NA                   | NA             | NA             | NA              | NA         |

Note: This specification table shall be treated as a general guideline for students and teachers. The actual distribution of marks in the question paper may vary slightly from above table.

**Course Outcome:**

|  |   |
|--|---|
| After learning the course, the students should be able to: |   |
| CO1  | Develop an understanding of fashion design process and develop skills to explore design in brief.   |
| CO2  | Acquire the skills of Children Wear   |
| CO3  | Provide the opportunity to experience and participate actively in creative fashion design process in which new ideas can be developed or old ones modified. |
| CO4  | Develop presentation skills.  |
| CO5  | Conduct research and study independently  |

**List of Practical**

| Sr. No | Description  | Unit No | Hrs. |
|--------|--|---------|------|
| 1      | Start by researching & observing around your Daily life  | 1       | 2    |
| 2      | Take an Inspiration by clicking photos Zoom in/Out from every angles   | 1       | 2    |
| 3      | Take a deep research and start making inspiration board, research board, observation board, etc. manually & visually | 1       | 2    |
| 4      | Sum all Research and Inspiration Make a presentation & Get it approved by faculty                                    | 1       | 2    |
| 5      | Take a concept from your inspiration and ideation  | 2       | 2    |
| 6      | Sum Up all your boards into one concept and present it.  | 2       | 2    |
| 7      | From a concept make a color board  | 2       | 2    |



|              |   |   |           |
|--------------|---|---|-----------|
| 8            | Make a Silhouette board - types of garment you want to create for children wear     | 2 | 2         |
| 9            | Highlight your client line and Age Range of your collection                         | 2 | 2         |
| 10           | Make a beautiful stylized illustration of your collection                           | 2 | 2         |
| 11           | Explore your design on croquis and describe your idea                               | 2 | 2         |
| 12           | Explore how the garment will construct by flat pattern method or Draping Method     | 3 | 4         |
| 13           | Start making sample related patterns and make a short videos out of this            | 4 | 4         |
| 14           | Make a style board, how you will style your final collection                        | 4 | 2         |
| 15           | Implement all your practical into this collection                                   | 4 | 2         |
| 16           | Explore the sample as much as you can   | 4 | 2         |
| 17           | Try to add sustainable aspects  | 4 | 2         |
| 18           | Explore new sample out of your syllabus or make it creative sample                  | 4 | 2         |
| 19           | Make minimum 3 garment into your collection   | 4 | 4         |
| 20           | Stitch garment as per discussed and your silhouette board                           | 4 | 2         |
| 21           | Sum up all sample and come up with final construction                               | 4 | 2         |
| 22           | Choose your models and get fit your garments  | 5 | 2         |
| 23           | Make a in detailed illustration of your collection                                  | 5 | 2         |
| 24           | Do photoshoot with creative background  | 5 | 4         |
| 25           | Make a short video and presentation of your whole collection from beginning to end. | 5 | 4         |
| <b>Total</b> |   |   | <b>60</b> |

**Instructional Method:**

The course delivery method will depend upon the requirement of content and need of students. The teacher in addition to conventional teaching method by black board, may also use any of tools such as demonstration, role play, Quiz, brainstorming, MOOCs etc.

From the content 10% topics are suggested for flipped mode instruction.

Students will use supplementary resources such as online videos, NPTEL/SWAYAM videos, e-courses, Virtual Laboratory

The internal evaluation will be done on the basis of Active Learning Assignment

Practical/Viva examination will be conducted at the end of semester for evaluation of performance of students in laboratory.



**Reference Books:**

- [1] Collier, B. J., & Tortora, P.G. (2015). Understanding textiles (7th ed.). Pearson.
- [2] Kadolph, S. J. (2014). Textiles (11th ed.). Pearson.
- [3] Hethorn, J., & Ulasewicz, C. (2020). Sustainable fashion: What's next? A conversation about issues, practices, and possibilities (3rd ed.). Bloomsbury Academic.
- [4] Glock, R. E., & Kunz, G. I. (2021). Apparel manufacturing: Sewn product analysis (6th ed.). Pearson.
- [5] Gordon, L. (2011). Textiles: The art of mankind. Thames & Hudson.

